

2008 ALL STAR/SELECT TOURNAMENT RULES

1. LAWS OF THE GAME
All games shall be played in accordance with F.I.F.A. rules.
2. ELIGIBILITY
 - a) All teams must be currently registered with their District, Provincial or State Association.
 - b) All teams from outside the jurisdiction of the S.S.A. must have the appropriate permission to travel forms authorized by their governing Association.
 - c) All teams may register and dress eighteen (18) players for each game. A team roster must be submitted and only those listed may play. A maximum of three (3) guest players from your own club may register. Players are not allowed to register with more than one team or to change teams during the tournament.
 - d) All players must have a current player registration card with photograph and be registered with their team through their District, Provincial or State Association. All players must be born on or after January 1st of the appropriate year for the age group in which their team is entered.
 - e) Registration cards may be inspected at any time during the tournament.
 - f) Teams and players unable to provide acceptable registration documents may not be allowed to play in any tournament game.
3. DURATION OF GAMES
 - a) length of games will be as indicated on each schedule. No overtime will be played in the preliminary round. Half time in all games will be five (5) minutes. A game is considered officially played if two thirds (2/3) of the scheduled time has been completed.
 - b) Length of Quarter-final, Semi-final and Final games will be indicated on each schedule. If the game is tied after regulation play, rule 4(b) will apply.
 - c) Games will be scored: three (3) points for a win, one (1) point for a tie, zero (0) points for a loss.
 - d) In the event of inclement weather, poor field conditions, or unforeseen circumstances, the tournament committee shall have the authority to change the above format as follows:
 - i) relocate and/or reschedule any game
 - ii) to reduce the scheduled duration of any game
 - iii) cancel games in preliminary rounds which have no bearing in deciding group winners.
4. TIE-BREAKING AND OVERTIME RULES
 - a) In the event of teams being tied in preliminary round standings, the following procedure will be used to declare group winners:
 - i) winner of game between tied teams
 - ii) most wins during preliminary round
 - iii) goal difference (goals scored minus goals against)
 - iv) least goals against
 - v) most goals scored
 - vi) best of five penalty kicks by five players from each team
 - vii) alternate penalty kicks by balance of team until decision has been reached.
 - viii) a 2-way tie shall be decided as in the preceding subsections; in case of a 3-way tie or more, the teams will go straight to penalty kicks. A coin toss will determine the team with the bye.
 - ix) in the event that wild cards must be selected, such teams shall be those with the best non-qualifying record in the age division, determined by the number of points accumulated. In the event of a tie, criteria 4a(ii), 4a(iii), 4a(iv) and 4a(v) shall apply. If still tied, a coin shall be tossed to determine the wild card team.
 - x) no wild card team shall play against a team from its own group in the playoff round, that is: Winner of A vs Winner of C / Winner of B vs Wild Card – if Wild Card comes from Group B, then Winner of A vs Winner of B / Winner of C vs Wild Card
 - b) In the event of tied games in Quarter-final, Semi-final or Final rounds:
See Schedule
5. FAILURE TO SHOW AND FORFEITED GAMES
 - a) A team shall be allowed a ten minute grace period from the scheduled kick-off time if there are less than seven players present before the game is awarded to their opponents.
 - b) If a team forfeits a game, their opponents will be awarded a win and given 3 points and the game will stand at a 3-0 score.
 - c) A team forfeiting a game will be subject to a \$100. fine and will be reported to their District Association and the O.S.A.
6. DISCIPLINARY ACTION
 - a) Any player red-carded by the referee will be suspended from the next game and could be subject to further disciplinary action.
 - b) A coaching official ordered from the field for misconduct during the tournament receives an automatic one game suspension.
 - c) Players or team officials ejected from his/her final game will be reported to their District Association for disciplinary action.
7. PLAYERS' UNIFORMS AND EQUIPMENT
Teams must wear numbers on the back of their shirts. Each player shall have a different number which must coincide with the player's name and number as shown on the game sheet. In the event that teams colours clash, one of the two teams will change uniforms at the field convenor's request. All player equipment is subject to the referee's approval.
8. SCHEDULING AND REFEREEING
Scheduling and refereeing will be the responsibility of the tournament committee.
9. SUBSTITUTION
 - a) No limit to the number of substitutions to be made during games, but substitutions can only be made at the following times and upon proper notification to the referee/linesman:
 - i) when a goal is scored
 - ii) at a goal kick
 - iii) at the beginning of the first and second half of overtime
 - iv) on own throw in (only for games in preliminary rounds)
 - v) at the referee's discretion or in the event of injury
 - b) No substitution will be allowed for a player ordered from the field by the referee. Any player or team official ordered from the field by the referee shall be suspended for the next game. The tournament committee may require the player or team official to appear before a discipline hearing.
10. PROTESTS
All protests must be in writing and delivered to the Tournament Headquarters as designated by the Tournament Committee, together with a non-refundable cash fee of \$100. within one (1) hour of the completion of the game to which the protest relates. The referee is the sole time keeper of each game. No protest of a referee's decision will be entertained. The decision of the Tournament Committee will be final.
11. GENERAL
 - a) All game sheets must be handed to the field convenor prior to each game. Game sheets must be signed by the referee and one official from each team.
 - b) The tournament committee and East York Soccer club will not be responsible for any expenses incurred by a team if the tournament is cancelled in whole or in part.
 - c) The tournament committee reserves the right to decide on all matters pertaining to the tournament.
 - d) Harassment or intimidation of the referees will not be tolerated. Failure to comply with this could result in team officials and/or the team being suspended from further tournament play. A written report will be sent to the Ontario Soccer Association and the district or league in which the team is registered.
 - e) The tournament committee and the East York Soccer Club will not be liable for any injuries sustained by any participant in the tournament on or off the field.